

Dominions II: The Ascension Wars

Summoned Creature Quick Reference v0.5

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Legend

Type = Unit or Commander Sz = Size HP = Hit Points Prt = Protection Mor = Morale MR = Magic Resistance
 Enc = Encumbrance Str = Strength Att = Attack Def = Defense Pre = Precision Mv = Movement Ldr = Leadership
 Upk = Upkeep

SA = Special Abilities Path = Magical Paths Wpn = Weapon Arm = Armor

Pamph = Poor Amphibian FR = Fire Resistance SR = Shock Resistance CR = Cold Resistance PR = Poison Resistance

Und = Undead Mbeing = Magical Being Dmn = Demon NNE = Need not Eat Lless = Lifeless Mless = Mindless

Eth = Ethereal Amph = Amphibian (Wstl, Frst, Swmp, Mtn) Srvl = Wasteland, Forest, Swamp, Mountain Survival

Note: If a Spell is Underlined you may cast it on any province regardless of control. If a Unit Name is in **Bold** it means the Unit is a Commander

Fire

School	Spell	Unit Name	Sz	HP	Prt	Mor	MR	Enc	Str	Att	Def	Pre	Mv	Ldr	Upk
Conj 2	Summon Fire Drake 3 🔥, Gems: 11 🔥	Fire Drake x1 SA: 100 FR, Cblood, Wstl Srvl, Animal Wpn: Bite, Fire Breath	4	48	12	14	9	4	19	9	7	8	1/9	Na	0
Conj 2	Bind Scorpion Beast 1 🐍, Gems: 5 🔥	Scorpion Beast x1 SA: 100 PR, Wstl Srvl, Animal Wpn: Claw, Stinger (Death)	5	28	16	15	5	2	16	10	7	3	1/8	Na	0
Conj 4	Summon Summer Lions 3 🔥, Gems: 30 🔥	Summer Lion x5 SA: 100 FR, Mbeing, 100 PR, NNE, Heat, Eth, Mless, Wstl Srvl, Animal Special: Seasonal Spirit - Up to +-30% HP depending on Season Wpn: Bite, Claw	4	44	0	50	15	0	17	14	11	5	3/18	Na	0
Conj 6	Summon Fire Snakes 2 🔥, Gems: 9 🔥	Fire Snake x4 SA: 100 FR, Mbeing, 100 PR, Heat, Wstl Srvl, Animal Wpn: Fire Flare, Venomous Fangs (Strong)	3	25	9	13	15	5	13	14	7	10	1/7	Na	0
Conj 7	King of Elemental Fire 5 🔥, Gems: 50 🔥 <i>Random King</i> <i>Each King is Unique</i>	Rhuax (King of Magma) SA: 100 FR, Mbeing, 100 PR, NNE, Heat, Fire Shield (10 AP) Path: 4 🔥, 1 🐍 <i>Summon Allies: Magma Child x2</i> Wpn: Flame Strike	6	87	10	30	18	0	23	15	9	10	2/14	70/0/50	0
		Magma Child SA: 100 FR, Mbeing, 100 PR, NNE, Heat, Mless, Fire Shield (8 AP) Wpn: Flame Strike	2	17	8	15	14	0	12	10	8	10	2/10	Na	0
		Pyriphlogos (King of Fire) SA: 100 FR, Mbeing, 100 PR, NNE, Heat, Eth, Fire Shield (13 AP) Path: 4 🔥 <i>Summon Allies: Fire Elemental x1</i> Wpn: Flame Strike	6	54	0	30	18	0	20	15	9	10	2/14	70/0/45	0
		Fire Elemental SA: 100 FR, -50 CR, Mbeing, 100 PR, NNE, Heat, Eth, Lless, Mless, Fire Shield (9 AP) Wpn: Flame Strike	3	11	0	50	15	0	14	10	8	10	2/7	Na	0




















Air

School	Spell	Unit Name	Sz	HP	Prt	Mor	MR	Enc	Str	Att	Def	Pre	Mv	Ldr	Upk
Cnst 1	Corpse Man Construction 1 🧟, Gems: 1 🧟	Corpse Construct x1 SA: Pamph, 100 CR, Und, 100 PR, Lless, NNE, Mless, Never Heals Wpn: Fist	2	20	0	50	4	0	15	8	5	5	2/6	Na	0



Conj 2	Summon Wyvern 2 🧱, Gems: 8 🧱	Wyvern x1	5	35	12	13	12	4	15	13	11	10	3/7	Na	0
		SA: 100 SR, 100 PR, Cblood, Flying, Wstl/Mtn Srvl, Animal Wpn: Bite, Barbed Tail (Paralyzing)													
Conj 3	Call of the Winds 2 🧱, Gems: 5 🧱	Black Hawk x1	2	5	0	7	5	3	5	8	10	8	3/4	25/0/0	0.3
		SA: Flying, Mnt/Frst Srvl, Animal Wpn: Claw													
		Black Hawk x20	2	5	0	7	5	3	5	8	10	8	3/4	Na	0.3
		SA: Flying, Mnt/Frst Srvl, Animal Wpn: Claw													
Conj 4	Summon Spring Hawks 3 🧱, Gems: 20 🧱	Spring Hawks x5	2	7	0	50	15	0	6	15	15	5	3/2	Na	0
		SA: 100 SR, Mbeing, 100 PR, NNE, Eth, Mless, Flying, Mtn Srvl, Animal Special: Seasonal Spirit - Up to +-30% HP depending on Season Wpn: Lightning Swarm													
Ench 5	Watcher 3 🧱, 1 🧱, Gems: 8 🧱	Watcher x1	3	75	20	50	14	0	20	5	0	25	0/2	Na	0
		SA: Pamph, Mbeing, 100 PR, Lless, NNE, Mless, Never Heals, Patrol Bonus (50) Wpn: Lightning													
Conj 6	Contact Draconians 3 🧱, Gems: 45 🧱	Draconian Chief x1	4	52	10	14	14	3	19	13	13	10	3/10	25/0/0	0
		SA: 100 PR, Cblood, Flying, Mtn Srvl Special: <i>Summon Allies</i> : Draconian x1 Wpn: Venomous Bite (Weak)													
		Draconian x15	4	45	9	12	14	3	18	11	12	10	3/10	Na	0
		SA: 100 PR, Cblood, Flying, Mtn Srvl Wpn: Venomous Bite (Weak)													
Conj 7	Queen of Elemental Air 5 🧱, Gems: 50 🧱 <i>Random Queen</i> <i>Each Queen is Unique</i>	Aella (Queen of Storms)	6	50	0	30	18	0	15	17	17	17	3/30	50/0/45	0
		SA: 100 SR, Mbeing, 100 PR, NNE, Eth, Flying Path: 4 🧱 <i>Summon Allies</i> : Air Elemental x1, Special: +5 Str/Att/Def/Mv during <i>Storm</i> Wpn: Lightning Fist, Lightning Swarm x2													
		Air Elemental	4	11	0	50	16	0	11	14	14	0	3/26	Na	0
		SA: 100 SR, Mbeing, 100 PR, NNE, Lless, Eth, Trample, Mless, Flying Special: +3 Str/Att/Def/Mv during <i>Storm</i> Wpn: Lightning Swarm													
		Nephele (Queen of Clouds)	6	50	0	30	18	0	14	15	17	16	3/30	50/0/45	0
		SA: 100 SR, Mbeing, 100 PR, NNE, Eth, Flying, Stealthy (+0), Glamour Path: 4 🧱 <i>Summon Allies</i> : Sylph x1, Special: +3 Str/Att/Def/Mv during <i>Storm</i> Wpn: Lightning Fist, Lightning Swarm													
		Sylph	2	9	0	30	14	0	8	13	13	12	3/30	Na	0
		SA: 100 SR, Mbeing, 100 PR, NNE, Eth, Flying, Stealthy (+0), Glamour Special: +2 Str/Att/Def/Mv during <i>Storm</i> Wpn: Lightning Swarm													
		Thuella (Queen of Thunder)	6	50	0	30	18	0	16	17	17	21	3/30	50/0/45	0
		SA: 100 SR, Mbeing, 100 PR, NNE, Eth, Flying Path: 4 🧱 Special: +4 Str/Att/Def/Mv during <i>Storm</i> Wpn: Thunder Fist, Lightning Swarm x3													

Water



School	Spell	Unit Name	Sz	HP	Prt	Mor	MR	Enc	Str	Att	Def	Pre	Mv	Ldr	Upk
Conj 2	Summon Ice Drake 2 🧱, Gems: 11 🧱	Ice Drake x1	4	51	13	14	9	4	20	9	7	8	1/8	Na	0
		SA: 100 CR, Animal Wpn: Bite, Frost Breath													

Conj 2	Summon Sea Serpent 2  , Gems: 11  <i>Underwater Only</i>	Sea Serpent x1	6	70	6	14	8	5	18	15	11	10	2/20	Na	0
		SA: Aquatic, Cause Fear (+0), 100 PR, Flying, Animal Wpn: Venomous Fangs (Death)													
Conj 3	Call Kraken 3  , Gems: 3  <i>Underwater Only</i>	Kraken x1	6	60	8	13	5	4	16	10	7	6	1/8	Na	0
		SA: Aquatic, Animal Wpn: Tentacle x4													
Conj 4	Summon Winter Wolves 3  , Gems: 10 	Winter Wolf x5	2	13	0	50	15	0	11	12	11	5	3/26	Na	0
		SA: 100 CR, Mbeing, 100 PR, NNE, Chill, Eth, Mless, Mtn Srvt, Animal Special: Seasonal Spirit - Up to +-30% HP depending on Season Wpn: Bite													
Ench 4	Claymen 1  , +1  , Gems: 5  +1 Clayman/Path	Clayman x5	2	15	6	50	10	0	13	10	9	5	3/6	Na	0
		SA: Regen (2), Pamph, Mbeing, 100 PR, Lless, NNE, Mless Wpn: Hammer													
Conj 6	Contact Sea Troll 3  , Gems: 1 	Sea Troll x1	4	52	8	12	14	3	22	9	9	8	2/14	Na	3
		SA: Regen (6), Amph, 100 PR, NNE Wpn: Fist													
Conj 6	Sea King's Court 3  , Gems: 45 	Sea King x1	4	63	9	14	17	3	24	10	12	8	2/14	25/0/25	10
		SA: Regen (10), Amph, 100 PR, NNE Path: 3  , Special: +1 Water Gem/Turn, Special: Gives 13 Units Water Breathing Wpn: Mace													
		Sea Troll x15	For Statistics see <i>Sea Troll</i> (Above)												
Conj 7	Queen of Elemental Water 5  , Gems: 50  <i>Random Queen</i> <i>Each Queen is Unique</i> <i>Underwater Only</i>	Limne (Queen of the Lake)	6	55	0	30	18	0	18	15	15	12	2/10	50/0/45	0
		SA: Regen (28), Amph, 100 CR, Mbeing, 100 PR, NNE, Recuperation Path: 4  , Special: Unless killed in 1 round, completely regenerates while underwater Wpn: Crush													
		Thalassa (Queen of the Sea)	6	55	0	30	18	0	18	15	15	12	2/10	50/0/45	0
		SA: Regen (39), Aquatic, 100 CR, Mbeing, 100 PR, NNE, Recuperation Path: 4  , <i>Summon Allies</i> : Undine x3 Special: Unless killed in 1 round, completely regenerates while underwater Wpn: Crush													
		Undine	3	15	0	30	14	0	10	11	13	10	2/7	Na	0
		SA: Regen (11), Aquatic, 100 CR, Mbeing, 100 PR, NNE, Recuperation Wpn: Crush													
		Bathusma (Queen of Deep)	6	55	0	30	18	0	18	15	15	10	2/10	50/0/45	0
		SA: Regen (50), Aquatic, 100 CR, Mbeing, 100 PR, NNE, Recuperation Path: 4  , <i>Summon Allies</i> : Water Elemental x2 Special: Unless killed in 1 round, completely regenerates while underwater Wpn: Crush													
		Water Elemental	4	24	0	50	16	0	16	12	12	0	2/10	Na	0
		SA: Regen (5), Amph, 100 CR, Mbeing, 100 PR, NNE, Lless, Mless Wpn: Crush x3													

Earth

School	Spell	Unit Name	Sz	HP	Prt	Mor	MR	Enc	Str	Att	Def	Pre	Mv	Ldr	Upk
Conj 2	Summon Cave Drake 2  , Gems: 11 	Cave Drake x1	4	58	22	14	8	6	19	8	6	5	1/7	Na	0
		SA: Cblood, Mtn Srvt, Animal Wpn: Bite													




























Conj 4	Summon Fall Bears 3 🗡️, Gems: 25 🗡️	Fall Bear x5	4	53	0	50	15	0	19	10	8	5	3/14	Na	0
		SA: Mbeing, 100 PR, NNE, Eth, Mless, Frst Srvl, Animal Special: Seasonal Spirit - Up to +-30% HP depending on Season Wpn: Claw													
Cnst 5	Crusher Construction 3 🗡️, Gems: 15 🗡️	Crusher x1	6	100	24	50	12	0	25	8	7	5	3/6	Na	0
		SA: Pamph, Mbeing, 100 PR, Lless, NNE, Mless, Never Heals Wpn: Fist													
Cnst 5	Clockwork Horrors 2 🗡️, Gems: 12 🗡️	Clockwork Horror x12	1	5	18	50	12	0	12	12	10	5	3/18	Na	0
		SA: Pamph, 100 SR, 100 FR, 100 CR, Mbeing, 100 PR, Lless, NNE, Mless Special: Clockwork Horror's gain +15 Fatigue a Round during Combat Wpn: Blade Hand x2													
Ench 5	Enliven Gargoyles 3 🗡️ 1 🧙, Gems: 10 🗡️	Gargoyle x1	4	70	24	50	12	0	20	10	10	5	3/8	Na	0
		SA: Pamph, Mbeing, 100 PR, Lless, NNE, Mless, Flying, Never Heals Wpn: Claw, Claw													
Conj 6	Contact Troll 3 🗡️, Gems: 1 🗡️	Troll x1	3	35	14	14	14	3	22	10	9	8	2/13	Na	4
		SA: Regen (4), -25 FR, NNE, Mtn Srvl Wpn: Great Club Amr: Furs													
Conj 6	Troll King's Court 3 🗡️, Gems: 45 🗡️	Troll King x1	3	42	22	14	17	5	24	11	6	8	2/11	25/0/25	10
		SA: Regen (7), -25 FR, NNE, Mtn Srvl Path: 3 🗡️ Wpn: Maul Amr: Helmet, Full Scale Mail													
		Troll x15	See Statistics for Troll (Above)												
Alte 6	Iron Pigs 3 🗡️ 1 🌱, Gems: 10 🗡️	Iron Pig x7	3	15	20	10	5	5	12	8	7	5	3/10	Na	0
		SA: Trample, Frst Srvl, Animal Wpn: Bite													
Ench 6	Enliven Statues 3 🗡️+, Gems: 20 🗡️ +2 Living Statue/Path	Living Statue x10	3	15	22	50	12	0	15	12	14	5	3/4	Na	0
		SA: Pamph, Mbeing, 100 PR, Lless, NNE, Mless, Never Heals Wpn: Spear Amr: Tower Shield													
Conj 7	King of Elemental Earth 5 🗡️, Gems: 50 🗡️ Random King Each King is Unique	Origenes (King of Mountains)	6	130	19	30	18	1	27	12	8	9	2/9	50/0/45	0
		SA: Regen (7), Pamph, Mbeing, 100 PR, NNE, Mtn Srvl Path: 4 🗡️ Summon Allies: Earth Gnome x3 Wpn: Fist													
		Earth Gnome	2	25	5	30	14	0	15	10	6	9	2/7	Na	0
		SA: Regen (3), Pamph, Mbeing, 100 PR, NNE, Mtn Srvl Wpn: Fist													
		Barathrus (King of Deep Earth)	6	130	15	30	18	1	27	12	8	9	2/10	50/0/45	0
		SA: Regen (13), Pamph, Mbeing, 100 PR, NNE, Mtn Srvl Path: 4 🗡️ Summon Allies: Earth Elemental x3, Special: +1 Earth Gem/Turn													
		Earth Elemental	3	34	8	50	16	0	18	10	9	0	2/10	Na	0
		SA: Regen (4), Amph, Mbeing, 100 PR, Lless, NNE, Trample, Mless Wpn: Fist													
Cnst 7	Mechanical Men 2 🗡️, Gems: 15 🗡️	Mechanical Man x10	2	8	20	50	12	0	12	10	13	5	3/7	Na	0
		SA: Pamph, 100 SR, 100 FR, 100 CR, Mbeing, 100 PR, Lless, NNE, Mless Wpn: Broad Sword Amr: Round Shield													
Cnst 9	Siege Golem 3 🗡️, Gems: 20 🗡️	Siege Golem x1	5	85	24	50	12	0	30	7	5	5	3/10	Na	0
		SA: Pamph, 100 SR, 100 FR, 100 CR, Mbeing, 100 PR, Lless, NNE, Mless, Siege Bonus (100) Wpn: Hammer x2													
































Cnst 9 Juggernaut Construction
5 , Gems: 25 

Juggernaut	6	200	20	50	18	0	20	5	4	5	1/4	Na	0
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SA: Sacred, Mbeing, 100 PR, Lless, NNE, Trample, Mless
Special: Spreads Dominion like Prophet
Wpn: Fist

Death

School	Spell	Unit Name	Sz	HP	Prt	Mor	MR	Enc	Str	Att	Def	Pre	Mv	Ldr	Upk
Conj 1	Black Servant 2  , Gems: 3 	Black Servant x1	2	18	0	15	14	0	13	14	14	8	3/12	0/0/0	0
		SA: 100 CR, Und, 100 PR, NNE, Eth, Stealthy (+0) Wpn: Life Drain													
Ench 1	Reanimation 1  , Gems: 5 	Longdead x10	2	5	0*	50	9	0	10	11*	9*	10	3/6+	Na	0
		** Different races have different version of Longdead and Souless (Jotun, C'tis, Caelum, etc) SA: Pamph, 100 CR, Und, 100 PR, NNE, Lless, Mless, Never Heals Wpn: Varies* (Adjusts Statistics) Amr: Varies* (Adjusts Statistics)													
Conj 2	Summon Shades 2  , Gems: 5 	Shade x3	2	10	0	15	13	0	10	10	12	10	3/12	Na	0
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Eth, Stealthy (+0) Wpn: Steal Strength													
Ench 2	Revive King 1  , Gems: 3 	Mound King x1	3	7	13	30	14	0	12	12	14	10	4/25	25/50/0	0
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Lless, Never Heals Wpn: Spear, Hoof Amr: Helmet, Scale Mail Hauberk, Round Shield													
Conj 3	Revive Wight 2  , Gems: 5 	Wight x1	2	20	22	17	14	0	16	12	13	10	3/5	Na	0
		SA: 100 CR, Und, 100 PR, NNE, Chill Wpn: Bane Blade Amr: Plate Hauberk, Full Helmet, Round Shield													
Conj 3	Revive Bane 2  , Gems: 8 	Bane x1	2	23	19	18	15	0	17	13	13	10	3/6	25/75/0	0
		SA: 100 CR, Und, 100 PR, NNE, Chill Wpn: Bane Blade Amr: Plate Hauberk, Full Helmet													
Ench 3	Create Revenant 2  , Gems: 9 	Revenant x1	2	15	0	30	14	0	12	7	4	5	3/6	10/70/0	0
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Lless, Causes Lesser Fear (-4) Paths:  Wpn: Fist													
Conj 4	Summon Shade Beasts 2  , Gems: 9 	Shade Beast x5	1	12	0	30	12	0	10	11	8	0	3/18	Na	0
		SA: 100 CR, Und, 100 PR, NNE, Eth, Stealthy (+0) Wpn: Venomous Bite (Weak)													
Alte 4	Arouse Hunger 3  , Gems: 5  +3 Ghoul/Path	Ghoul x1	2	10	0	18	8	0	11	10	10	8	2/10	10/25/0	0
		Ghoul x9 SA: Und, 100 PR, NNE Wpn: Poisoned Claw													
Ench 4	Behemoth 3  , Gems: 10 	Behemoth x1	6	104	4	30	13	0	22	7	4	0	3/14	Na	0
		SA: Cause Fear (+0), 100 CR, Und, 100 PR, Lless, NNE, Trample Wpn: Trunk													
Conj 5	Spirit Mastery 1  , Gems: 4 	Dispossessed Spirits x15	1	1	0	30	11	0	1	8	8	10	2/12	Na	0
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Eth, Stealthy (+0) Wpn: Paralyze													
Conj 5	Revive Bane Lord 3  , Gems: 10 	Bane Lord x1	3	42	20	18	16	0	19	14	14	10	3/6	25/125/0	0
		SA: 100 CR, Und, 100 PR, NNE, Chill Wpn: Bane Blade Amr: Plate Hauberk, Full Helmet													
Ench 5	Pale Riders 3  , Gems: 10  +3 Horsemen/Path	Longdead Horseman x20	3	5	9	50	10	0	10	11	13	10	3/25	Na	0
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Lless, Mless, Never Heals Wpn: Spear, Hoof Amr: Helmet, Rusty Ring Mail Hauberk, Round Shield													

Conj 6	Summon Spectre 3  , Gems: 10 	Spectral Mage x1	2	25	1	18	16	0	13	10	16	12	3/12	10/30/10	0
		SA: Pamph, Cause Fear (+1), 100 CR, Und, 100 PR, NNE, Chill, Eth, Stealthy (+0)													
		Paths:  , 2 Random													
		Wpn: Life Drain													
Conj 6	Summon Ghosts 2  +, Gems: 9  +1 Ghost/Path	Ghost x2	2	20	0	18	15	0	12	10	15	12	3/12	Na	0
		SA: Pamph, Cause Fear (+0), 100 CR, Und, 100 PR, NNE, Chill, Eth, Stealthy (+0)													
		Wpn: Life Drain													
Ench 6	Reanimate Archers 2  1  Gems: 5 	Longdead Archer x10	2	5	0	50	9	0	10	11	8	10	3/9	Na	0
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Less, Mless, Never Heals													
		Wpn: Fist, Banefire Bow													
Conj 7	Summon Mound Fiend 3  , Gems: 28 	Mound Fiend x1	2	20	0	15	15	0	12	10	15	12	3/12	10/140/0	0
		SA: Pamph, Cause Fear (+6), 100 CR, Und, 100 PR, NNE, Chill, Eth													
		Paths: 3  , 3 													
		Wpn: Life Drain													
Conj 7	Harvester of Sorrows 4  , Gems: 20 	Harvester of Sorrows x1	6	66	0	30	18	0	18	12	15	10	3/8	0/0/0	0
		SA: Pamph, Cause Fear (+10), 100 CR, Und, 100 PR, NNE, Chill, Eth, Flying, Stealthy (+0)													
		Special: Virulent Disease, diseases troops and kills population in the province it resides.													
		Wpn: Life Drain													
Conj 7	Call Wraith Lord 5  , Gems: 40 	Wraith Lord x1	2	33	21	30	17	0	15	16	16	10	3/9	50/135/0	0
		SA: Pamph, Cause Fear (+3), 100 CR, Und, 100 PR, NNE, Chill, Immortal													
		Paths: 3  , <i>Summon Allies</i> : Ghost x1													
		Wpn: Bane Blade Amr: Plate Hauberk, Full Helmet													
Conj 7	King of Banefires 3  5  Gems: 50  <i>King of Banefire is Unique</i>	Anthrax (King of Banefire)	6	54	0	30	18	0	20	14	9	10	2/14	65/60/40	0
		SA: Cause Fear (+3), 100 FR, Und, Mbeing, 100 PR, NNE, Heat, Eth, Banefire Shield (15AP)													
		Paths: 3  , 3 													
		Wpn: Banefire Strike													
Ench 7	<u>Carrion Reanimation</u> 3  , Gems: 10 	Souless x1	2	15	0*	50	5	0	12	4*	3*	4	2/6	10/25/0	0
		Souless (Up to) x100													
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Less, Mless, Never Heals													
		Wpn: Varies* (Adjusts Statistics) Amr: Varies* (Adjusts Statistics)													
Ench 8	Lichcraft 5  , Gems: 25 	Demilich x1	2	15	8	30	18	0	13	10	10	12	3/8	10/130/0	0
		SA: Pamph, Lesser Fear (-1), -100 FR, 100 CR, Und, 100 PR, NNE, Lless, Immortal													
		Paths: 4 													
		Wpn: Dagger													
Conj 9	Legion of Wights 6  , Gems: 30 	Wight x20	For Statistics see <i>Wight</i> (Above)												
Conj 9	Tartarian Gate 7  , Gems: 10  <i>Random Tartarian</i> <i>~20% Chance Commander</i> <i>Only Commanders have Paths</i>	Tartarian Titan x1 (F)	6	170	5	30	18	0	22	15	15	11	3/14	Na	0
		SA: Pamph, Cause Fear (+0), 100 CR, Und, 100 PR, NNE, Random Affliction(s)													
		Path: 3 Random (Same Path), 2 Random (Same Path) [Can stack to 5]													
		Wpn: Enchanted Spear													
		Tartarian Titan x1 (M)	6	180	4	30	18	0	24	12	12	9	3/14	Na	0
		SA: Cause Fear (+5), 100 CR, Und, 100 PR, NNE, Random Affliction(s)													
		Path: 3 Random (Same Path), 2 Random (Same Path), 2 Random (Same Path) [Can stack to 7]													
		Wpn: Enchanted Sickle													
		Tartarian Monstrum x1	6	310	6	30	18	0	27	13	11	9	3/15	Na	0
		SA: Cause Fear (+5), 100 CR, Und, 100 PR, NNE, Flying, Random Affliction(s)													
		Path: 2 Random (Same Path), 2 Random (Same Path) [Can stack to 4]													
		Wpn: Stinger, Claw													

Tartarian Spirit x1	6	150	7	30	18	0	25	13	4	7	3/8	Na	0
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SA: Regen,(8), Pamph, Cause Fear (+0), 100 CR, Und, 100 PR, NNE, Mtn Srvl, Random Afflict(s)

Path: 2  3 

Wpn: Tartarian Chains x2

Tartarian Cyclops x1	6	182	9	30	18	0	26	12	11	6	3/12	Na	0
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SA: Cause Fear (+5), 100 CR, Und, 100 PR, NNE, Random Affliction(s)

Path: 2  3 

Wpn: Thunder Fist, Lightning

Tartarian Monstra x1	6	220	8	30	18	0	21	14	7	11	3/7	Na	0
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SA: Cause Fear (+0), 100 CR, Und, 100 PR, NNE, Swmp Srvl, Random Affliction(s)

Path: 3 Random (Same Path), 2 Random (Same Path), 1 Random (Same Path) [Can stack to 6]

Wpn: Fist x2

Tartarian Cyclops x1 (v2)	6	236	18	30	18	0	26	12	17	5	3/11	Na	0
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SA: Cause Fear (+5), 100 CR, Und, 100 PR, NNE, Random Affliction(s)

Path: 4 

Wpn: Enchanted Sword

Amr: Weightless Scale, Enchanted Shield

Ench 9 Army of the Dead

5 +, Gems: 10 

+5 Longdead/Path

Longdead x1	2	15	0*	50	9	0	10	11	9	10	3/6	10/25/0	0
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Longdead x40	2	15	0*	50	9	0	10	11	9	10	3/6	Na	0
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Souless x1	2	15	0*	50	5	0	12	4*	3*	4	2/6	10/25/0	0
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Souless (Up to) x20	2	15	0*	50	5	0	12	4*	3*	4	2/6	Na	0
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SA: Pamph, 100 CR, Und, 100 PR, NNE, Lless, Mless, Never Heals

Wpn: Varies* (Adjusts Statistics)

Amr: Varies* (Adjusts Statistics)

Nature

School	Spell	Unit Name	Sz	HP	Prt	Mor	MR	Enc	Str	Att	Def	Pre	Mv	Ldr	Upk
Conj 1	Awaken Vine Men 1  +, Gems: 1 	Vine Man x2 SA: 100 PR, NNE, Mless, Frst Srvl Wpn: Fist x2	2	20	3	50	5	0	11	8	5	0	2/8	Na	0
Conj 2	Summon Animals 2  +, Gems: 20  Random Total = 13 Units	Great Bear Mtn/Frst Srvl, Animal Wpn: Claw	4	48	7	13	5	3	19	9	7	5	3/14	Na	0
		Wolf Stealthy (+0), Mtn/Frst Srvl, Animal Wpn: Bite	2	8	2	11	5	2	9	11	10	5	3/26	Na	0
		Black Hawk SA: Flying, Mnt/Frst Srvl, Animal Wpn: Claw	2	5	0	7	5	3	5	8	10	8	3/4	Na	0.3
Conj 2	Summon Horned Serpents 1  +, Gems: 13 	Horned Serpent x4 SA: 100 PR, Frst/Swmp Srvl, Animal Wpn: Venomous Fangs (Strong)	3	22	11	13	13	3	12	14	7	10	1/8	Na	0
Conj 3	Awaken Vine Ogre 3  +, Gems: 1 	Vine Ogre x1 SA: 100 PR, NNE, Mless, Frst Srvl Wpn: Fist x2	3	53	5	50	5	0	18	12	3	0	2/12	Na	0
Conj 3	Pride of Lions 3  +, Gems: 25 	Great Lion x12 SA: Animal Wpn: Bite, Claw	2	20	4	13	5	3	15	13	10	5	3/20	Na	0

Conj 3	Call of the Wild 3 🌿, Gems: 15 🌿	Werewolf x1																					25/0/0	0	
		SA: Regen (2), Stealthy (+0), Frst Srvl Special: <i>Summon Allies</i> : Wolf x1 (In "Forest" Province x2) Wpn: Bite, Claw x2																							
		Wolf x20	For Statistics see <i>Wolf</i> (Above)																						
Cnst 3	Construct Manikin 1 🌿1 🌿, Gems: 10 🌿	Manikin x10	2	12	0	50	12	0	11	7	7	5	3/6										Na	0	
		SA: Und, Mbeing, 100 Pr, Lless, NNE, Mless, Frst Srvl Wpn: Sleep Vines, Claw																							
Conj 4	Spirits of the Wood 3 🌿, Gems: 10 🌿	Hama Dryad x5	2	10	0	10	15	3	9	10	10	10	0/12										Na	0	
		SA: Regen (2), Awe (+3), 100 PR, NNE, Eth, Frst Srvl, Recuperation Wpn: Steal Strength																							
Conj 4	Summon Bog Beast 2 🌿2 🌿, Gems: 3 🌿	Bog Beast x3	4	32	8	10	7	3	15	10	8	10	1/8										Na	0	
		SA: 100 PR, Cblood, Swp Srvl, Animal, Toxic Cloud Wpn: Venomous Bite (Weak), Poisonous Spit																							
Conj 4	Summon Kithaironic Lion 3 🌿1 🌿, Gems: 6 🌿	Kithaironic Lion x1	4	47	18	15	13	1	18	14	11	5	3/18										Na	0	
		SA: Mbeing, Frst Srvl, Animal Wpn: Claw, Bite																							
Conj 5	Awaken Sleeper 3 🌿, Gems: 10 🌿	Firbolg x1	3	26	20	18	15	7	17	15	15	15	2/11	75/25/50										0	
		SA: Standard (+25) Wpn: Enchanted Spear Amr: Full Helmet, Full Chain Mail, Round Shield																							
Cnst 5	Wooden Construction 3 🌿, Gems: 5 🌿	Lumber Construct x1	5	60	12	50	12	0	20	8	7	5	3/7										Na	0	
		SA: Mbeing, 100 PR, Lless, NNE, Mless, Never Heals Wpn: Fist																							
Cnst 5	Construct Mandragoras 2 🌿+ 1 🌿, Gems: 10 🌿 +1 Mandragora/Path	Mandragora x5	2	25	5	50	14	0	15	9	9	5	3/9										Na	0	
		SA: Und, Mbeing, 100 Pr, Lless, NNE, Mless, Frst Srvl Wpn: Sleep Vines x2, Claw																							
Conj 6	Contact Lamia 3 🌿+, Gems: 5 🌿 +1 Lamia/Path	Lamia x3	2	14	5	15	13	3	12	11	9	10	2/12										Na	0	
		SA: Regen (7), 100 PR, Cblood, Swmp/Frst Srvl Wpn: Claw, Life Drain																							
		Black Serpent	3	22	8	15	13	3	12	14	7	10	1/8										Na	0	
		SA: Regen (11), 100 PR, Cblood, Swmp/Frst Srvl Wpn: Venomous Fangs (Strong)																							
Conj 6	Contact Lamia Queen 4 🌿, Gems: 15 🌿	Lamia Queen x1	2	15	6	15	17	4	12	11	14	10	2/12	25/40/5										0	
		SA: Regen (8), 100 PR, Cblood, Swmp/Frst Srvl Path: 2 🌿, 1 🌿 2 Random (Sorcery) Wpn: Oath Rod																							
		Serpent Queen	3	28	10	15	17	3	12	16	10	10	1/8	25/40/5										0	
		SA: Regen (12), 100 PR, Cblood, Swmp/Frst Srvl Path: Same as Above Wpn: Venomous Fangs (Death)																							
Conj 7	Awaken Ivy King 4 🌿, Gems: 20 🌿	Ivy King x1	3	63	7	16	16	0	19	13	5	0	2/12	25/0/15										0	
		SA: Regen (7), 100 PR, NNE, Frst Srvl Path: 3 🌿 Special: +3 Vinemen/Vine Ogre per Ritual Wpn: Fist, Fist																							
Conj 7	Contact Couatl 1 🌿1 🌿, Gems: 40 🌿	Couatl x1	4	20	5	14	17	3	11	14	9	12	3/10	50/0/70										0	
		SA: Sacred, Standard (+15), Mbeing, Cblood, Flying, Frst/Swmp Srvl Path: 3 🌿 3 🌿 3 🌿 Wpn: Venomous Fangs (Strong)																							

Ench 7 Awaken Treelord
 5 🌳, Gems: 50 🌳
 Random Treelord
 Each Treelord is Unique

Zanbarth (Treelord)	6	250	21	30	18	0	14	5	0	8	0/2	10/0/25	0
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SA: -50 FR, NNE, Frst Srvl
 Path: 1 🗡️ 4 🌳 Special: +2 Vinemen/Vine Ogre per Ritual
 Wpn: Branch x2

Jadros (Dying Treelord)	6	250	16	30	18	0	12	5	0	8	0/2	10/0/25	0
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SA: -50 FR, NNE, Frst Srvl
 Path: 5 🌳 Special: +3 Vinemen/Vine Ogre per Ritual
 Wpn: Branch x2

Moraël (Treelord)	6	250	20	30	18	0	15	5	0	8	0/2	10/5/25	0
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SA: -50 FR, NNE, Frst Srvl
 Path: 4 🌳, 1 🗡️ Special: +2 Vinemen/Vine Ogre per Ritual
 Wpn: Branch x2

Conj 8 Faerie Court
 5 🌳, Gems: 40 🌳

Faery Queen x1	3	15	0	7	18	1	11	12	11	18	3/12	25/0/55	0
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SA: Mbeing, Flying, Stealthy (+25), Glamour, Frst Srvl, Recuperation
 Path: 3 🌿 3 🌳 Special: Heal Troops, Summon Allies: Sprite x3
 Wpn: Fist

Sprite x15	1	2	0	7	14	1	3	14	19	14	3/10	Na	0
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SA: Mbeing, Flying, Stealthy (+25), Glamour, Frst/Swmp Srvl, Recuperation
 Wpn: Fist, Elf Shot

Conj 9 Awaken Tarrasque
 5 🌳, Gems: 25 🌳

Tarrasque x1	6	245	19	30	18	4	27	13	8	10	1/8	Na	0
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SA: Regen (25), Cause Fear (+5), 100 PR, Swmp Srvl, Recuperation
 Special: Uses 15 Supply
 Wpn: Claw, Bite, Bile

Blood

School Spell Unit Name Sz HP Prt Mor MR Enc Str Att Def Pre Mv Ldr Upk

Blood 1 Bind Spine Devil
 2 🗡️, Slaves: 3

Spine Devil x1	2	25	13	30	16	2	15	15	15	5	2/15	Na	0
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SA: NNE, Dem, On Hit: Poison (Weak)
 Wpn: Venomous Claw (Weak)

Blood 1 Bind Bone Fiends
 2 🗡️, Slaves: 6

Bone Fiend x3	3	15	0	50	13	0	15	13	13	5	3/10	Na	0
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SA: 100 CR, Und, 100 PR, Lless, NNE, Mless
 Wpn: Claw, Claw

Blood 2 Bind Fiend
 2 🗡️, Slaves: 5

Fiend of Darkness x1	3	30	10	30	17	2	15	17	17	5	3/13	Na	0
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SA: NNE, Flying, Stealthy (+0), Dmn
 Wpn: Venomous Claw x2 (Weak)

Blood 3 Bind Devil
 2 🗡️, Slaves: 7

Devil x1	3	35	8	30	17	2	14	18	16	12	3/12	Na	0
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SA: 100 FR, -50 CR, NNE, Heat, Flying, Dmn, Wstl Srvl
 Wpn: Trident, Barbed Tail (Paralyzing)

Blood 3 Bind Frost Fiend
 2 🗡️, Slaves: 6

Frost Fiend x1	3	25	5	30	17	2	12	14	19	13	3/12	Na	0
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SA: 100 CR, NNE, Chill, Flying, Dmn
 Wpn: Ice Rod, Frost Blast

Blood 3 Cross Breeding
 1 🗡️+1 🌳 Slaves: 15
 +1 Crossbreed/Path
 Random Total = 20 Units

Chimera	6	64	8	15	13	3	18	11	5	12	3/15	Na	?
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SA: Flying, Mtn/Frst Srvl, Animal
 Wpn: Bite, Claw, Venomous Fangs (Death), Fire Breath

Cockatrice	4	22	4	9	14	3	13	10	12	8	3/6	Na	?
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SA: Mbeing, 100 PR, Flying, Frst Srvl, Animal
 Wpn: Venomous Claw (Death), Poison Spray

Draco Lion	6	70	12	15	12	3	18	10	6	12	3/15	Na	?
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SA: Regen (7), Flying, Mtn/Frst Srvl, Animal
 Wpn: Bite, Claw

Basilisk	2	20	6	14	17	4	12	12	7	10	2/8	Na	?
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SA: 100 PR, Cblood, Frst/Swmp Srvi, Animal

Wpn: Venomous Bite (Weak), Gaze of Death

Ettin	6	78	6	16	15	3	25	14	8	11	3/16	Na	?
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SA: Mtn/Frst Srvi

Wpn: Great Club

Foul Beast	2	42	3	15	13	3	12	13	11	8	2/8	Na	?
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SA: Mbeing, Cause Fear (+0), 100 PR

Wpn: Tentacle x4

Foul Spawn (Patrick)	2	13	2	13	8	3	11	8	7	5	2/8	Na	?
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SA: 100 PR

Wpn: Tentacle, Poison Spit

Foul Spawn (Righty)	2	11	1	11	9	3	11	10	10	10	2/10	Na	?
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SA: None

Wpn: Tentacle

Foul Spawn (Swimmer)	2	11	3	11	9	5	11	10	8	9	2/5	Na	?
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SA: Amph

Wpn: Tentacle x2

Foul Spawn (Tentacle Wolfy)	2	12	3	13	13	2	13	10	9	11	2/8	Na	?
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SA: Regen

Wpn: Bite, Tentacle

Foul Spawn (Wolfy)	2	10	3	16	8	2	13	10	9	9	2/9	Na	?
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SA: None

Wpn: Bite

Foul Spawn (Normal)	2	9	0	11	10	3	11	10	10	8	2/8	Na	?
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SA: None

Wpn: Fist x2

Foul Spawn (Green Tentacle)	2	15	5	11	9	5	11	10	8	9	2/5	Na	?
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SA: 100 CR

Wpn: Tentacle x3

Foul Spawn (Pink)	2	15	0	11	9	5	11	10	8	9	2/5	Na	?
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SA: NNE

Wpn: Life Drain

Foul Spawn (Leper)	2	10	3	16	8	2	13	10	10	9	2/9	Na	?
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SA: None

Wpn: Touch of Leprosy x2

Foul Spawn (Spider)	4	16	8	8	13	2	9	8	10	5	2/14	Na	?
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SA: 100 PR

Wpn: Spider Claw

Foul Spawn (4 Armed Ape)	5	54	5	16	12	3	18	13	10	16	2/16	Na	?
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SA: None

Wpn: Claw x4

Grotesque	6	72	8	17	16	3	24	12	6	8	2/6	Na	?
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SA: 100 SR, 100 FR, 100 PR, Cblood, Mtn/Frst Srvi


Wpn: Stinger (Death), Claw, Fist, Fire Breath

Serpent Fiend x1	3	22	8	18	16	2	12	15	14	10	3/14	Na	0
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SA: 100 PR, NNE, Flying, Dmn, Wstl/Swmp Srvi

Wpn: Venomous Fangs (Death)

Blood 4 Bind Serpent Fiend

1  , Slaves: 5

Blood 4 Bind Storm Demon
 2 🗡️ 2 🧊, Slaves: 7

Storm Demon x1	3	20	5	30	17	2	12	10	16	14	3/12	Na	0
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SA: 100 SR, NNE, Eth, Flying, Dmn
 Special: +3 Str/Att/Def/Mv during Storm
 Wpn: Thunder Fist, Lightning

Blood 4 Bind Death Knight
 2 🗡️ 2 🗡️, Slaves: 5

Demon Knight x1	3	20	24	18	15	2	15	13	16	10	3/28	Na	0
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SA: Cause Fear (+0), 100 FR, NNE, Dmn
 Wpn: Lance, Broad Sword, Hoof Amr: Full Chain Mail, Full Helmet, Kite Shield

Blood 5 Horde from Hell
 4 🗡️, Slaves: 30

Devil x1	3	35	8	30	17	2	14	18	16	12	3/12	25/25/0	0
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SA: 100 FR, -50 CR, NNE, Heat, Flying, Dmn, Wstl Srvl
 Wpn: Trident, Barbed Tail (Paralyzing)

Imp x25	1	8	6	9	13	1	9	11	15	10	3/7	Na	0
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SA: 100 FR, -50 CR, NNE, Flying, Dmn
 Wpn: Claws

Blood 5 Bind Succubus
 4 🗡️, Slaves: 44

Succubus x1	3	30	0	30	17	1	15	15	15	5	3/13	25/25/0	0
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SA: NNE, Flying, Stealthy (+20), Dmn
 Special: Seduce Commander
 Wpn: Life Drain

Blood 5 Awaken Dark Vines
 1 🗡️ 3 🌿, Slaves: 12

Dark Vine x2	5	126	9	50	15	0	19	10	5	0	1/4	Na	0
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SA: Mbeing, 100 PR, NNE, Mless, Frst Srvl
 Wpn: Tentacle x3

Blood 5 Bind Ice Devil
 3 🗡️ 3 🧊, Slaves: 55
 Random Ice Devil
 Each Ice Devil is Unique

Bifrons	4	56	15	30	18	1	18	14	14	10	2/14	75/50/35	0
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SA: 100 CR, Chill, Dmn
 Path: 3 🧊, 2 🧊

Wpn: Ice Knife, Barbed Tail (Paralyzing)

Bune	4	76	15	30	18	1	20	16	20	10	2/14	75/105/15	0
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SA: Lesser Fear (-2), 100 CR, Chill, Dmn
 Path: 3 🧊, 3 🗡️

Wpn: Magic Staff, Barbed Tail (Paralyzing)

Cimejes	4	76	15	30	18	1	19	15	19	10	2/13	75/50/15	0
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SA: 100 CR, Chill, Dmn
 Path: 3 🧊, Summon Allies: Frost Fiend x1

Wpn: Magic Staff, Barbed Tail (Paralyzing)

Gaap	4	86	15	30	18	1	20	16	16	10	2/14	75/50/10	0
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SA: 100 FR, 100 CR, Chill, Dmn, Berserker (3)
 Path: 2 🧊

Wpn: Hell Sword, Barbed Tail (Paralyzing)

Nycator	4	76	15	30	18	1	20	16	16	10	2/14	75/50/14	0
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SA: 100 CR, Chill, Dmn
 Path: 3 🧊, Special: Extra Sensitive to Cold

Wpn: Icicle Fist x2, Barbed Tail (Paralyzing)

Oriax	4	76	15	30	18	1	20	16	18	10	2/14	75/75/15	0
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SA: 100 CR, Chill, Dmn
 Path: 3 🧊

Wpn: Frost Brand, Barbed Tail (Paralyzing)

Blood 6 Bind Arch Devil
 4 🗡️ 2 🗡️, Slaves: 77
 Random Arch Devil
 Each Arch Devil is Unique

Ethanim	5	62	12	30	18	1	19	22	17	13	3/14	95/125/20	0
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SA: 100 FR, -50 CR, Heat, Flying, Dmn, Wstl Srvl
 Path: 4 🗡️

Wpn: Fire Brand, Barbed Tail (Paralyzing)

Igarak	5	62	12	30	18	1	19	22	14	13	3/14	95/75/20	0
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SA: Cause Fear (+0), 100 FR, Heat, Flying, Dmn, Wstl Srvl

Path: 4 🗡️

Wpn: Scythe of Slaying, Barbed Tail (Paralyzing)

Furcas	5	62	12	30	18	1	19	22	17	13	3/14	95/75/20	0
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SA: 100 FR, -50 CR, Heat, Flying, Dmn, Wstl Srvl

Path: 4 🗡️ Special: +1 Fire Gem/Turn

Wpn: Enchanted Sickle, Barbed Tail (Paralyzing)

Buriol	5	62	12	30	18	1	19	22	16	13	3/14	95/75/20	0
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SA: 100 FR, -50 CR, Heat, Flying, Dmn, Wstl Srvl

Path: 4 🗡️ Summon Allies: Devil x1

Wpn: Trident, Barbed Tail (Paralyzing)

Magoth	5	52	12	30	18	1	17	19	14	13	3/14	90/75/45	0
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SA: 100 FR, -50 CR, Heat, Flying, Dmn, Wstl Srvl

Path: 3 🗡️, 3 ✨

Wpn: Magic Scepter, Barbed Tail (Paralyzing)

Blood 6 Reascendance

4 🗡️ 1 ✨ Slaves: 66

Fallen Angel x1	4	29	7	18	18	1	14	14	13	15	3/16	90/65/55	0
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SA: Cause Fear (+0), 100 FR, Mbeing, NNE, Flying, Dmn

Path: 3 🗡️, 3 🗡️

Wpn: Dark Fire Sword

Blood 7 Father Illearth

3 🗡️ 4 🗡️ Slaves: 75

Father Illearth is Unique

Pedoseion (Father Illearth)	6	130	9	30	18	1	27	12	8	9	2/10	50/15/55	0
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SA: Regen (20), Cause Fear (+0), 100 PR, NNE, Mtn Srvl

Path: 3 🗡️, 3 🗡️

Wpn: Fist

Blood 7 Curse of Blood

3 🗡️ 4 🗡️, Slaves: 55

Vampire Lord x1	2	28	0	15	17	0	15	13	13	13	3/14	50/125/15	0
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SA: Regen (3), Lesser Fear (-2), 100 CR, Und, 100 PR, NNE, Immortal, Eth, Flying, Stealth (+0)

Path: 3 🗡️, 3 🗡️ Summon Allies: Vampire x1

Wpn: Life Drain

Blood 7 Blood Rite

2 🗡️ + 2 🗡️, Slaves: 26

+1 Vampire/Path

Vampire x6	2	22	0	10	15	0	13	11	11	11	3/14	Na	0
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SA: Regen (3), 100 CR, Und, 100 PR, NNE, Immortal, Eth, Flying, Stealthy (+0)

Wpn: Life Drain

Blood 8 Bind Heliophagus

5 🗡️, Slaves: 88

Random Heliophagi

Each Heliophagi is Unique

Mastema	5	55	10	30	18	1	17	16	16	14	3/14	10/45/20	0
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SA: Cause Fear (+0), 100 PR, NNE, Flying, Stealthy (+0), Dmn

Path: 4 🗡️ Summon Allies: Fiend of Darkness x2

Wpn: Golden Claw, Barbed Tail (Paralyzing)

Amaimon	5	55	10	30	18	1	17	20	16	14	3/14	70/35/30	0
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SA: Cause Fear (+0), 50 FR, 100 PR, NNE, Flying, Stealthy (+0), Dmn

Path: 4 🗡️, 2 🗡️

Wpn: Demon Whip, Barbed Tail (Paralyzing)

Gorilon	5	55	10	30	18	1	17	16	20	14	3/14	10/115/10	0
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SA: Cause Fear (+4), 50 FR, 100 PR, NNE, Flying, Stealthy (+0), Dmn

Path: 4 🗡️, 2 🗡️ Summon Allies: Bone Fiend x2

Wpn: Magic Staff, Barbed Tail (Paralyzing)

Mabakeil	5	55	10	30	18	1	17	16	18	14	3/14	10/75/10	0
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SA: Cause Fear (+2), 50 FR, 100 PR, NNE, Flying, Stealthy (+0), Dmn

Path: 2 🗡️, 2 🗡️ Special: Virulent Disease, diseases troops/commanders and kills population

Wpn: Bane Blade, Barbed Tail (Paralyzing)

Blood 8 Improved Cross Breeding

2 🗡️ 2 🗡️, Slaves: 20

+3 Crossbreed/Path

Random Total = 40 Units

Crossbreed x40	For Statistics see <i>Cross Breeding</i> (Above)												
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Blood 9 Forces of Darkness

6 🗡️, Slaves: 50

+1 Fiend/Path

Fiend of Darkness x14

For Statistics see *Fiend of Darkness* (Above)

Blood 9 Infernal Forces

5 🗡️ 2 🗡️, Slaves: 50

+1 Devil/Path

Devil x7

For Statistics see *Devil* (Above)

Imp x20

For Statistics see *Imp* (Above)

Blood 9 Infernal Tempest

5 🗡️ 2 🗡️, Slaves: 50

+1 Storm Demon/Path

Storm Demon x7

For Statistics see *Storm Demon* (Above)

Blood 9 Forces of Ice

5 🗡️ 2 🗡️, Slaves: 50

+1 Frost Fiend/Path

Frost Fiend x8

For Statistics see *Frost Fiend* (Above)

Blood 9 Infernal Crusade

5 🗡️ 2 🗡️, Slaves: 50

+1 Demon Knight/Path

Demon Knight x8

For Statistics see *Demon Knight* (Above)

Blood 9 Bind Demon Lord

8 🗡️, Slaves: 150

Random Demon Lord

Each Lord is Unique

Pazuzu (Lord of Plague Wind)	6	88	10	30	18	1	20	18	18	23	3/16	25/205/45	0
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SA: Cause Fear (+8), 100 SR, NNE, Flying, Dem

Path: 5 🗡️ 3 🗡️ 4 🗡️ +3 Str/Att/Def/Mv during *Storm*

Special: Virulent Disease, diseases troops/commanders and kills population,

Wpn: Claw x2

Belphegor (Lord of Hell)	6	177	13	30	18	1	30	22	14	13	3/10	145/45/60	0
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SA: Cause Fear (+5), 100 FR, 100 PR, NNE, Flying, Dem

Path: 4 🗡️ 4 🗡️ 4 🗡️

Special: +3 Blood Slaves/Turn, +5 Militia/Turn, Lowers Dominion

Wpn: Fist

Belial (Lord of Corruption)	6	144	12	30	18	1	25	22	16	15	3/16	95/45/60	0
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SA: Cause Fear (+5), 100 FR, 100 PR, NNE, Flying, Dem, Stealthy (+0)

Path: 4 🗡️ 4 🗡️ 4 🗡️

Special: Corrupt Commander, Causes Unrest

Wpn: Flail

Created by: Zen (aka Jack Black)

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